





CHARACTER NAME

AGE	HEIGHT	WEIGHT
EYES	SKIN	HAIR

How do they introduce themselves?

What allies and enemies have they made?

Describe and/or draw something important to your character here

Character Backstory (before adventuring)

How did they get to level 5? Describe their journey so far.

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What treasures did they find on their adventure? Where, and how? What are their future plans?

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USE THIS PAGE FOR ART AND/OR A WRITTEN DESCRIPTION OF YOUR CHARACTER:

(EVEN IF YOU DON'T THINK YOU'RE A GOOD ARTIST, SOME ART IS BETTER THAN NO ART!)

WOULD YOU LIKE YOUR ART SHARED IN THE AWARDS PANEL SLIDESHOW? Yes  No

AWARDING PRIZES FOR THE FOLLOWING CATEGORIES:

BEST IN CLASS (ONE EACH)

- ARTIFICER
- BARBARIAN
- BARD
- CLERIC
- DRUID
- FIGHTER
- MONK
- PALADIN
- RANGER
- ROGUE
- SORCERER
- WARLOCK
- WIZARD
- MULTI-CLASS

TOP TEN OVERALL SCORES

THE JUDGES WILL SCORE ON THE CRITERIA LISTED HERE.

FURTHER DETAILS APPEAR ON THE SPELL LIST PAGE ON THE CHARACTER SHEET ITSELF.

- BACKSTORY
- ADVENTURE
- ROLEPLAY
- MECHANICS
- ART/PHYSICAL DESCRIPTION
- JUDGE'S CHOICE

TOP THREE FOR BEST ART

THESE 3 ARE PURELY SUBJECTIVE BASED ON JUDGE'S OPINIONS.

TRAGEDY AWARD

TRAGEDY WAS LAST YEAR'S MYSTERY AWARD.

CAN YOU WRITE A TRAGIC TALE?

ONE MYSTERY AWARD

WHAT COULD IT BE???????

SUBMIT YOUR CHARACTER BY 4PM SATURDAY

REWARDS AT 9PM SATURDAY

MUST BE PRESENT TO CLAIM PRIZES

MEET IN PANEL ROOM 3, ACROSS FROM THE TABLETOP GAME LIBRARY



# JUDGE CHECKLIST

DO NOT FILL THIS OUT, BUT FEEL FREE TO USE IT AS A REFERENCE  
MARKS ON THIS PAGE THAT ARE NOT MADE BY A JUDGE MAY COUNT AGAINST YOU

## BACKSTORY:

- WHAT DID YOUR CHARACTER DO BEFORE THEY STARTED ADVENTURING?
- WHY ARE THEY ADVENTURING?
- ARE THEY BRAVE AND HEROIC? A BIT OF A COWARD? SOMEWHERE IN BETWEEN?
- WHAT MADE THEM THIS WAY?
- WHAT EXPERIENCES HAVE SHAPED THEIR VIEW OF THE WORLD?

## ADVENTURE:

- HOW DID THEY GET TO LEVEL 5?
- WHAT LOOT DID THEY GET?
- DID THEY LEARN ANYTHING?
- DID IT CHANGE THEIR ATTITUDE OR THE WAY THEY SEE THINGS?

## ROLEPLAY:

- HOW DO THEY ROLEPLAY?
- WHAT ARE THEIR STRENGTHS AND FLAWS?
- DO THEIR SKILLS, SPELLS, AND EQUIPMENT MAKE SENSE WITH THEIR BACKSTORY?  
(AVOID DESCRIBING THEM AS CLUMSY IF THEY HAVE A HIGH DEXTERITY SCORE, FOR EXAMPLE.)

## MECHANICS:

- ARE THEY BUILT CORRECTLY? (CORRECT LEVEL, ABILITY SCORES, SKILLS, ETC.)
- HOW DO THEY PLAY?
- DO THEY SEEM FUN TO PLAY?
- MAYBE DESCRIBE YOUR CHARACTERS APPROACH TO COMBAT AND/OR PROBLEM SOLVING.

## ART/PHYSICAL DESCRIPTION:

- A LITTLE ART GOES A LONG WAY!
- WHAT DOES YOUR CHARACTER LOOK LIKE?
- WHAT DO THEY CARRY ON THEIR PERSON AT ALL TIMES?
- WHETHER OR NOT YOU'RE A GREAT ARTIST, DESCRIBE THEM FOR US ANYWAY, PLEASE!  
AND REMEMBER YOU CAN ADD ART ANYWHERE ON THE CHARACTER SHEET!

## JUDGE'S CHOICE:

JUDGES LOVE UNIQUE CHARACTERS!

CRITERIA	JUDGE #1	JUDGE #2	JUDGE #3	TOTAL SCORE
BACKSTORY				
ADVENTURE				
ROLEPLAY				
MECHANICS				
ART / DESCRIPTION				
JUDGE'S CHOICE				
JUDGE NOTES:				TOTAL SCORE: